

Tuesday, May 04, 2021 3:15 PM

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## Lecture20

- Single-period non-cooperative Cournot game: unique NE

- Firms produce higher-output, receive lower profits than if they cooperated (prisoners' dilemma)

- Can cooperation occur in multi-period games?

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- N-firm Cournot setting game

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- Industry inverse demand curve:  $p = a - b(q_1 + q_2 + \dots + q_N)$

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- Symmetric NE quantities:  $q^* = \frac{(a-c)}{(N+1)b}$

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- Firm  $i$ 's best-response function:  $BR_i(q_{-i}) = \frac{a-c}{2b} - \frac{N-1}{2}q_{-i}$
- Symmetric NE quantities:  $q^* = \frac{(a-c)}{(N+1)b}$
- Market price:  $p^* = \frac{1}{(N+1)}a + \frac{N}{(N+1)}c$

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- Market price:  $p^* = \frac{1}{(N+1)}a + \frac{N}{(N+1)}c$
- Per-firm profits:  $\pi^* = \frac{(a-c)^2}{(N+1)^2b}$
- Note: as  $N$  grows large,  $p^* \rightarrow c$  and  $\pi^* \rightarrow 0$ , as in PC

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- If firms cooperate:  $\max_q = Nq(a - b(Nq) - c) \rightarrow q^c = \frac{(a-c)}{2bN}$
- $p^c = \frac{a+c}{2}$ , higher than  $p^*$ .
- $\pi^c = \frac{(a-c)^2}{4bN}$ , higher than  $\pi^*$ .
- But why can't each firm do this? Because NE condition is not satisfied:  
 $\max_{q_i} \pi_i = \max_{q_i} q_i \left( a - b \left( (N-1) \frac{(a-c)}{2bN} + q_i \right) - c \right) \rightarrow q^d = \frac{(a-c)(N+1)}{4bN}$
- So the profits from deviating are:  $\pi^d = \frac{(a-c)^2(N+1)}{16bN}$
- What if we repeat the game?

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2-period Cournot game

- Second period: unique NE in these subgames (play the NE)
- First period: Given that NE in  $t = 2 \rightarrow$  unique SPNE is to play the NE of the stage game in both periods.
- What about 3 periods?
- What about  $N$  periods?

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► Infinitely repeated game

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  - Property:  $x + \delta x + \delta^2 x + \dots + \delta^T x + \dots = \frac{x}{1-\delta}$
  - Consider the following strategy:

Firm  $i$  cooperates as long as it observes all other firms cooperating. If another firm cheats, firm  $i$  produces the Cournot-Nash quantity every period hereafter: **Nash reversion** (or "grim strategy")

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    1. In period  $t$ , firm  $i$  plays  $q_i = q^c$  if  $q_{-i,t-1} = q^c$ .  
Item Play  $q^c$  if  $q_{-i,t-1} \neq q^c$

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Consider firm  $i$  (symmetric for all other firms)  
There are two relevant subgames for firm  $i$

- After a period in which cheating (either by himself or the other firm) has occurred
- Proposed strategy prescribes playing  $q^c$  forever (by all firms)
- This is NE of the subgame: playing  $q^c$  is a best-response to other firms playing  $q^c$
- This satisfies SPE conditions.

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► After a period when no cheating has occurred

► Proposed strategy prescribes cooperating and playing  $q^c$ , with discounted PV of payoffs  $= \pi^c/(1-\delta)$

► The best other possible strategy is to play  $BR_i(q_i^c) \equiv q^d$  this period, but then be faced with  $q_2 = q^c$  forever

► This yields discounted  $PV = \pi^d + \delta(\pi^c/(1-\delta))$

► In order for  $q_c$  to be NE of this subgame, require  $\pi^c/(1-\delta) > \pi^d + \delta(\pi^c/(1-\delta))$

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►  $\pi^c/(1-\delta) > \pi^d + \delta(\pi^c/(1-\delta))$

►  $\frac{(x-c)^2}{4b(1-\delta)} > \frac{(n+1)^2(a-c)^2}{16b^2} + \delta \left( \frac{(x-c)^2}{(N+1)^2b(1-\delta)} \right)$

►  $\delta > \frac{(n+1)^2}{n^2+4b^2+1}$

► This value increases with  $n$  (i.e., collusion is harder to maintain as the number of firms grows)

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Lecture 20: Infinitely Repeated Games

Cournot n-firms

Bertrand n-firms

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N-firm Bertrand setting game  $(T=1) (6,1)$

- Industry inverse demand curve:  $p = a - b(q_1 + q_2 + \dots + q_N)$
- Firm  $i$ 's profit:  $\pi_i = q_i(a - b(q_1 + q_2 + \dots + q_N)) - c$
- Symmetric NE prices:  $p^* = c$
- Market price:  $p^* = c$
- Per-firm profits:  $\pi^* = 0$

$$P = a - bQ$$

$$a = \frac{a-p}{b}$$

- If firms cooperate:  $\max_p = p^* \frac{a-p}{b} \rightarrow p^* = \frac{a+c}{2}$

$p^* = \frac{a+c}{2}$  higher than  $c \Rightarrow \pi^* = \frac{1}{N} \pi^N$

- But why can't each firm do this? Because NE condition is not satisfied. If everyone else plays  $p = \frac{a+c}{2}$ , I charge  $\epsilon$  less and essentially get the monopoly earnings all for my self

- So the profits from deviating are:  $\pi^d = \frac{(a+c)^2}{4b} = \pi^N$

- What if we repeat the game?

$$\pi^N = QP - CQ = Q(P - C)$$

$$= \frac{a-p}{b}(P - C)$$

$$\frac{\partial \pi^N}{\partial p} = -1(P - C) + \left(\frac{a-p}{b}\right)(1)$$

$$= -P + C + \frac{a}{b} - \frac{P}{b} = 0$$

$$-Pb + cb + a - P = 0$$

$$-P(b+1) + cb + a = 0$$

$$P = \frac{cb + a}{b+1}$$

$b=1$   $P^* = \frac{c+a}{2}$

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2-period game

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- Infinitely repeated game

$$(G, \infty)$$

$$s_t = \begin{cases} p^N & \text{if } h_t = (p^N, \dots, p^N) \\ c & \text{if } h_t \neq (p^N, \dots, p^N) \end{cases}$$

CASO #1  $\rightarrow h_t \neq (p^N, \dots, p^N)$

$$V_{ND} = \sum_{t=0}^{\infty} \pi(p_i=c, p_{-i}=c) \delta^t = \pi(p_i \neq c, p_{-i}=c) \sum_{t=0}^{\infty} \delta^t = 0$$

$$V_D = \pi(p_i, p_{-i}=c) + \sum_{t=1}^{\infty} \pi(p_i=c, p_{-i}=c) \delta^t$$

$$= \pi(p_i, p_{-i}=c) + \pi(p_i=c, p_{-i}=c) \sum_{t=1}^{\infty} \delta^t$$

$$= \pi(p_i, p_{-i}=c) = 0 \text{ [A Lo MAS]}$$

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$$= \pi(\underline{P_i}, \underline{P_{-i} = c}) = \underline{0} \left[ \begin{matrix} A & L_0 \\ MAS \end{matrix} \right]$$

$$V_{ND} \geq V_D \quad \checkmark$$

$$(ASO \geq \rightarrow h_e = (P^M, P^M, \dots, P^M))$$

$$V_{ND} = \sum_{t=0}^{\infty} \pi(\underline{P_i = P^M}, \underline{P_{-i} = P^M}) \delta^t = \frac{\pi(\underline{P_i = P^M}, \underline{P_{-i} = P^M})}{\frac{1}{N} \cdot \frac{1}{1-\delta}} \sum_{t=0}^{\infty} \delta^t$$

$$= \frac{(a-c)^2}{\frac{4b}{\pi^M}} \cdot \frac{1}{N} \cdot \frac{1}{1-\delta}$$

$$V_D = \pi(\underline{P_i^d}, \underline{P_{-i} = P^M}) + \sum_{t=1}^{\infty} \pi(\underline{P_i = c}, \underline{P_{-i} = c}) \delta^t$$

$$L_0 h_{e+1}(P^M, \dots, P^M) \rightarrow \uparrow$$

$$= \pi(\underline{P_i^d}, \underline{P_{-i} = P^M}) + \pi(\underline{P_i = c}, \underline{P_{-i} = c}) \sum_{t=1}^{\infty} \delta^t$$

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- $\pi^c/(1-\delta) > \pi^d + \delta(\pi^c/(1-\delta))$
- $\frac{(a-c)^2}{4b(1-\delta)} > \frac{(a-c)^2}{4b} + \delta 0$
- $\delta > \frac{1}{4}$
- This value increases with  $n$  (i.e., collusion is harder to maintain as the number of firms grows)



$$= \pi(c, 1-c-1) + \underbrace{\pi(c, 1-c-1)}_{\approx 0}$$

$$= \pi(p_i^d, P-i=p^n) + \frac{0 \cdot \delta}{1-\delta}$$

$$= \pi(p_i^d, P-i=p^n)$$

$$\approx \pi^n = \frac{(a-c)^2}{4b}$$

$$V_{ND} \geq V_D$$

$$\frac{\cancel{(a-c)^2}}{\cancel{4b}} \cdot \frac{1}{N} \cdot \frac{1}{1-\delta} \geq \frac{\cancel{(a-c)^2}}{\cancel{4b}} + \left( \frac{0 \cdot \delta}{1-\delta} \right)$$

$$\frac{1}{N} \frac{1}{1-\delta} \geq 1$$

$$\frac{1}{N} \geq 1-\delta$$

$$\delta \geq 1 - \frac{1}{N}$$

$$\delta \geq \frac{N-1}{N}$$

$$N=2 \rightarrow \delta \geq \frac{1}{2}$$

$$N=3 \rightarrow \delta \geq \frac{2}{3}$$

$$N=4 \rightarrow \delta \geq \frac{3}{4}$$

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CIRECE  $\rightarrow \delta_{\text{máx}}$  MAS GRANDE